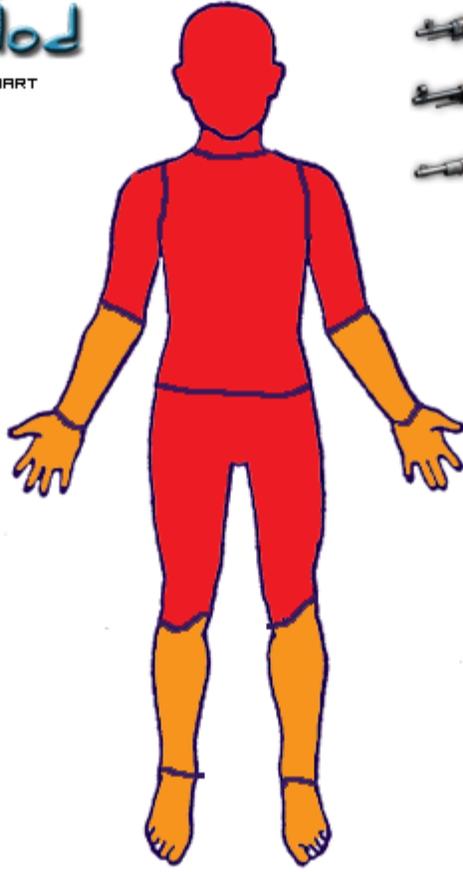


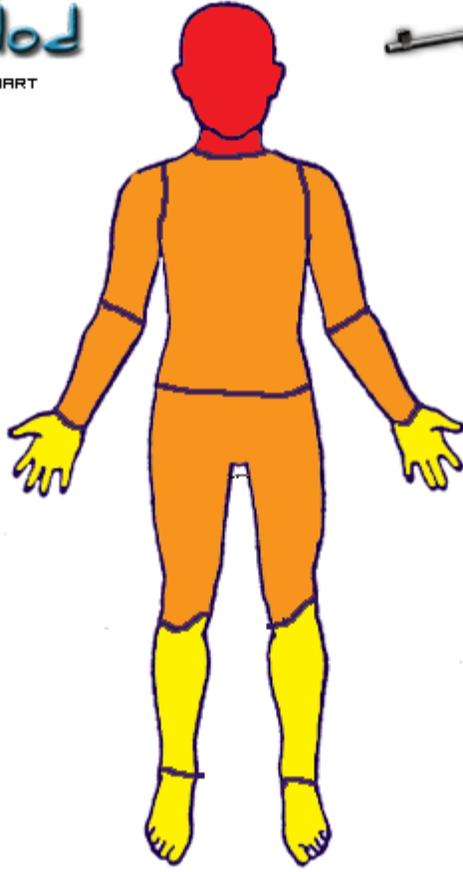


## Weapon Damage Guide 1.8 (14.May.2009)

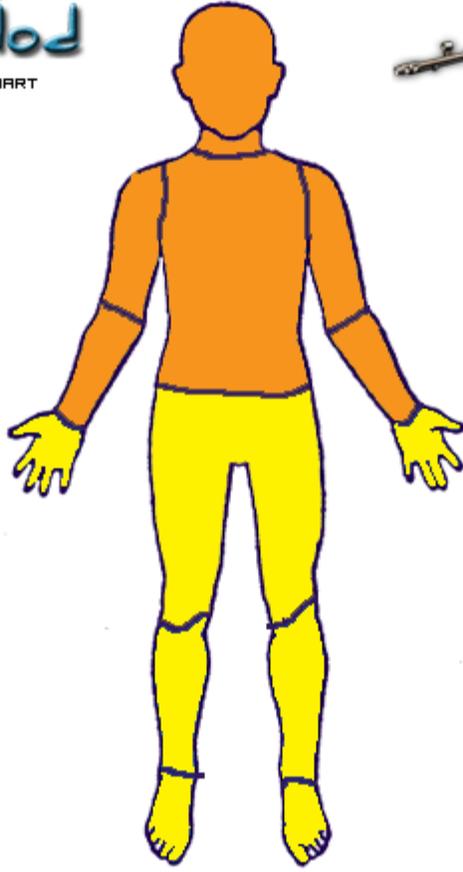
Below is a rough guide to the different damage weapons can inflict. The method of hit damage is not an exact science with many factors involved including lag, hit registration and health regeneration. Please take the following as a rough guide only.



- 1 SHOT
- 2 SHOTS
- 3 SHOTS
- 4 SHOTS
- 5+ SHOTS



- 1 SHOT
- 2 SHOTS
- 3 SHOTS
- 4 SHOTS
- 5+ SHOTS

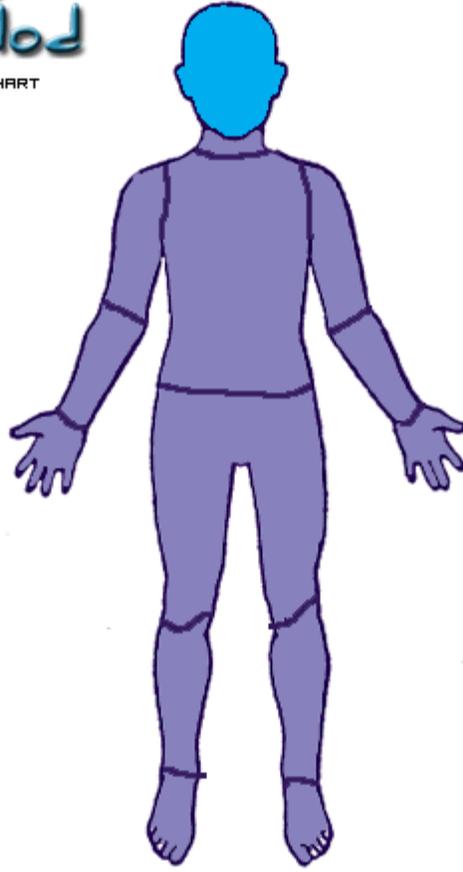


- 1 SHOT
- 2 SHOTS
- 3 SHOTS
- 4 SHOTS
- 5+ SHOTS

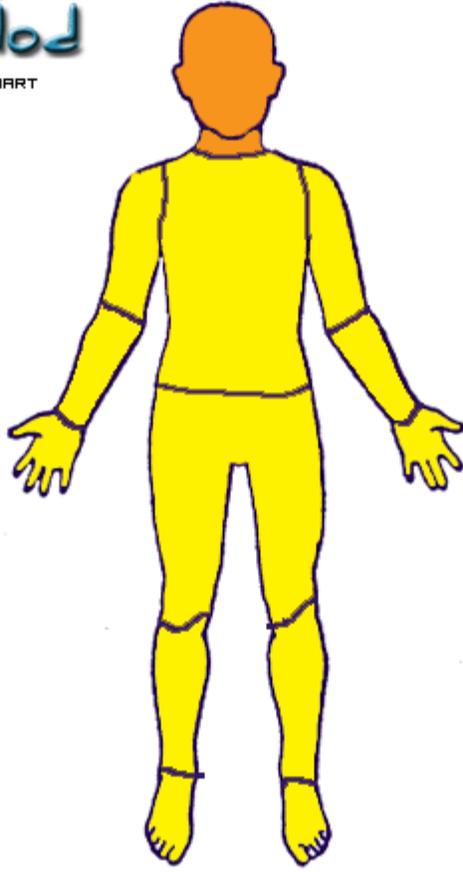
  
DAMAGE CHART



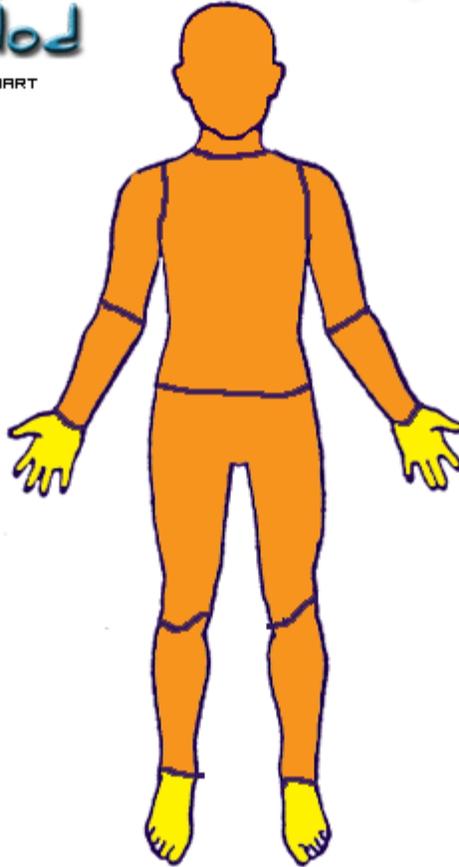
- 1 SHOT
- 2 SHOTS
- 3 SHOTS
- 4 SHOTS
- 5+ SHOTS



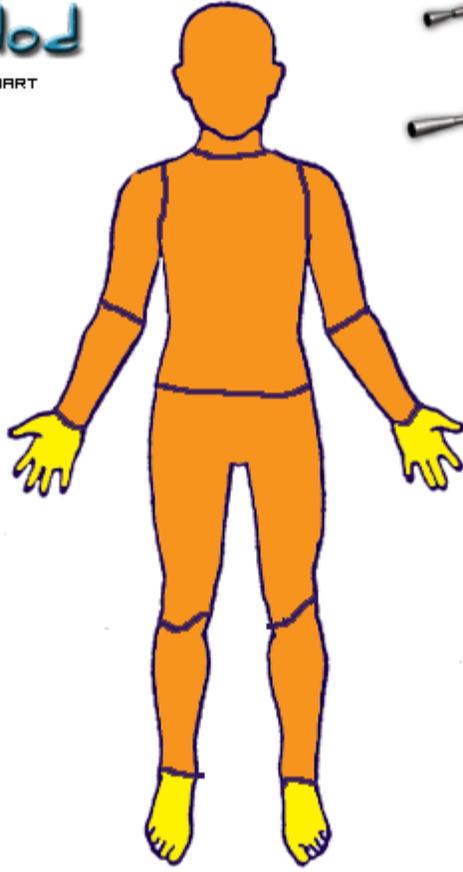
- 1 SHOT
- 2 SHOTS
- 3 SHOTS
- 4 SHOTS
- 5+ SHOTS



- 1 SHOT
- 2 SHOTS
- 3 SHOTS
- 4 SHOTS
- 5+ SHOTS

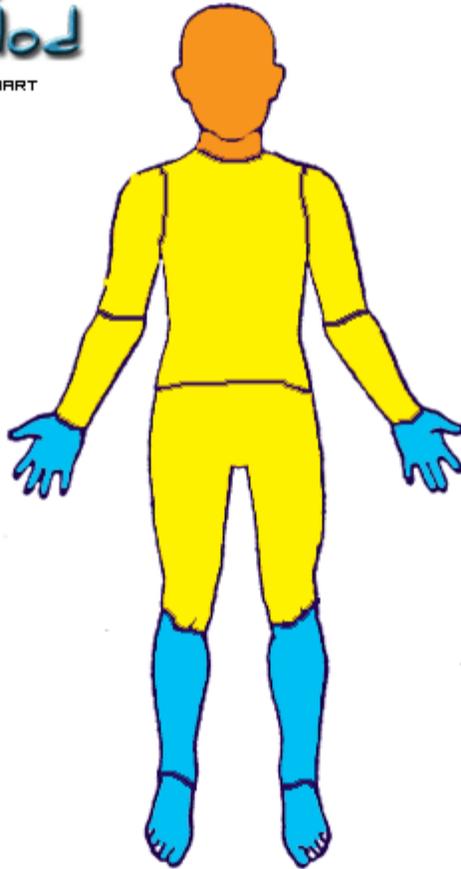


- 1 SHOT
- 2 SHOTS
- 3 SHOTS
- 4 SHOTS
- 5+ SHOTS

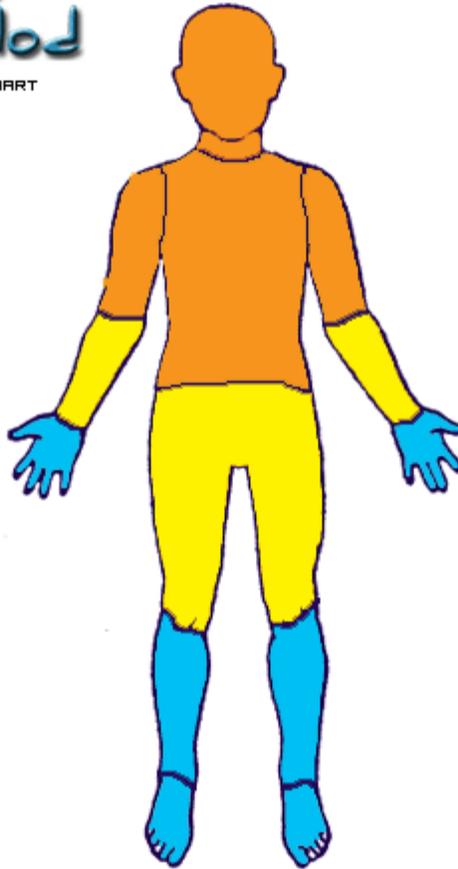


- 1 SHOT
- 2 SHOTS
- 3 SHOTS
- 4 SHOTS
- 5+ SHOTS

  
comMod  
DAMAGE CHART



- 1 SHOT
- 2 SHOTS
- 3 SHOTS
- 4 SHOTS
- 5+ SHOTS



- 1 SHOT
- 2 SHOTS
- 3 SHOTS
- 4 SHOTS
- 5+ SHOTS