

Spielegeier.de MapPack 1

2 Spieler / Players Maps

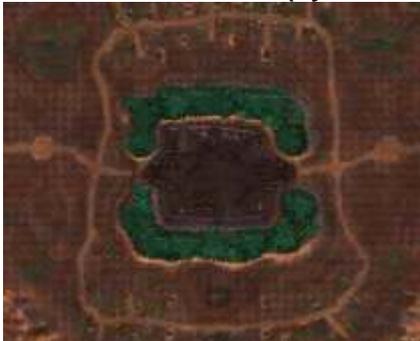
A River Apart (by Rolk)



Asphyxiation (by Mattikai)



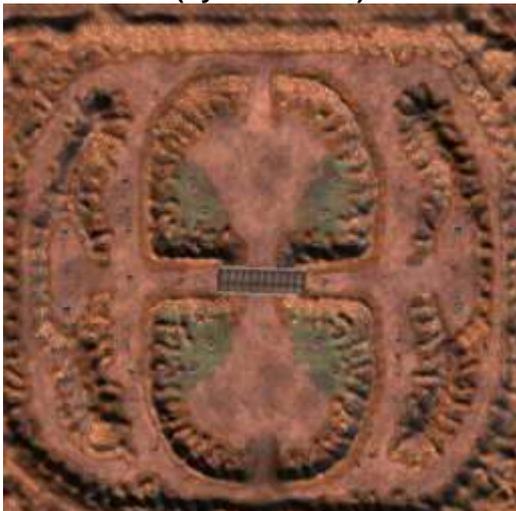
Battle at Nod Base v2 (by MrDavidoff)



Da Mahe Madness (by Agodzo)



Demon Rock (by Venom775)



Hell's Passage (by hawk10314)



Isles of Dread (Final Edition) (by Cent)



Lion's Valley (by Lion)



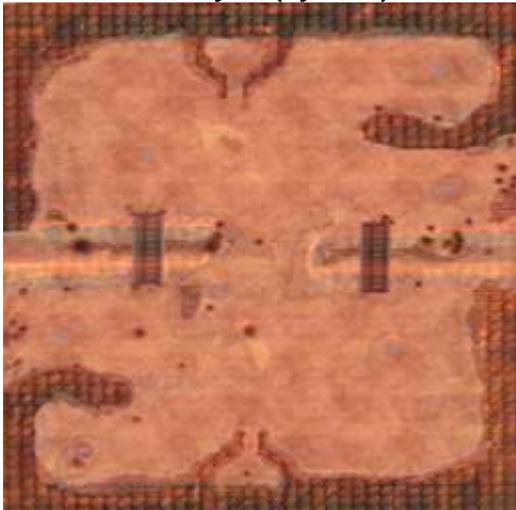
Lion's Walls (by Lion)



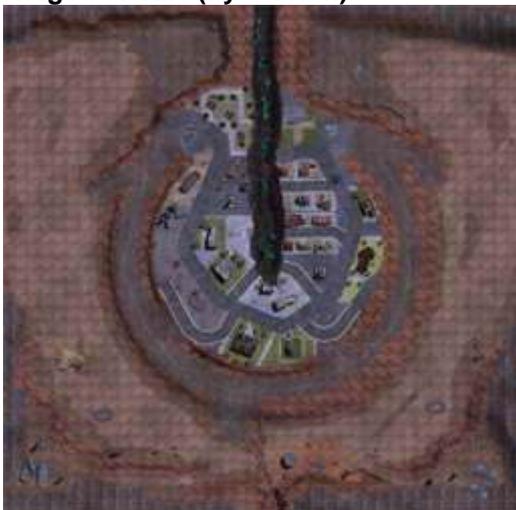
Lion's Walls (No Fog Effect) (by Lion)



Narc 1v1 Tourney v2 (by Narc)



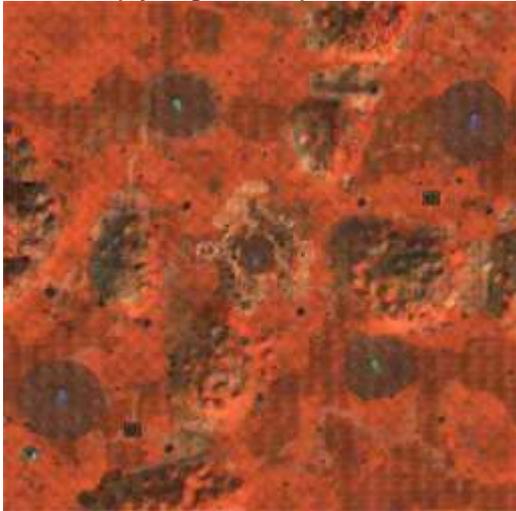
Ridge 1v1 v2.0 (by Sw1tch)



River Rush (by v1rtu)



Rock 90 (by Big Smoke)



Scorched Earth 2 (by RVMECH)



The Last Ore Chasm (by Joel "noethis" McDonald)

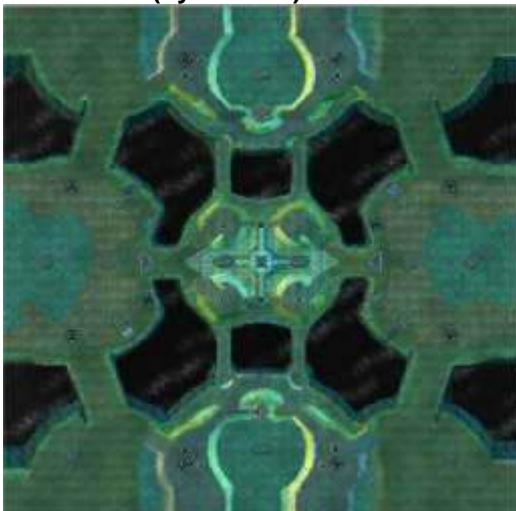


Total Termination (by DragonFX90)



4 Spieler / Players Maps

CMDTower (by Cowski)



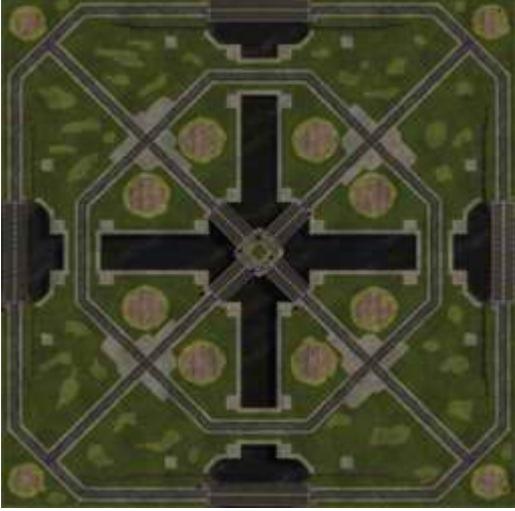
Flow of Corruption (by hawk10314)



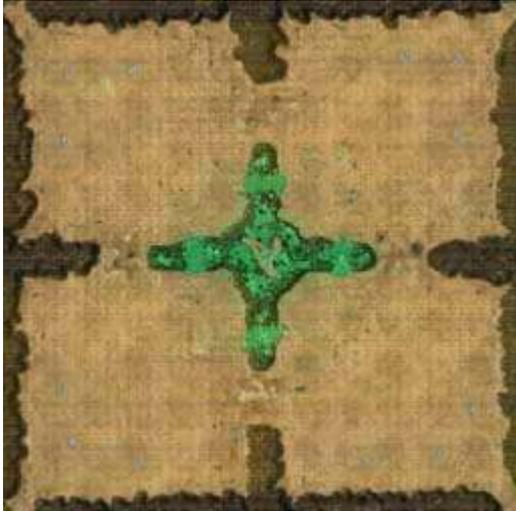
Lost Contact (by Michael Richter)



Quadagon (by Mael)



Redzone Haze (by JBV3737)



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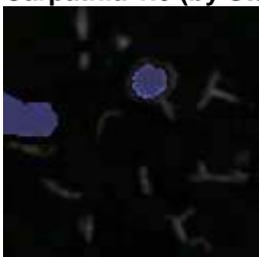


Tiberian Dawn

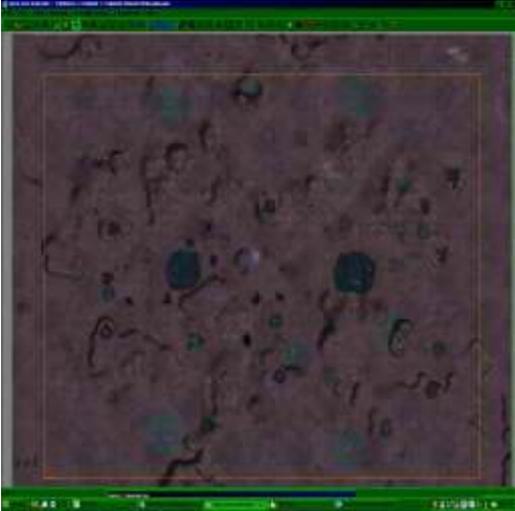


6 Spieler / Players Maps

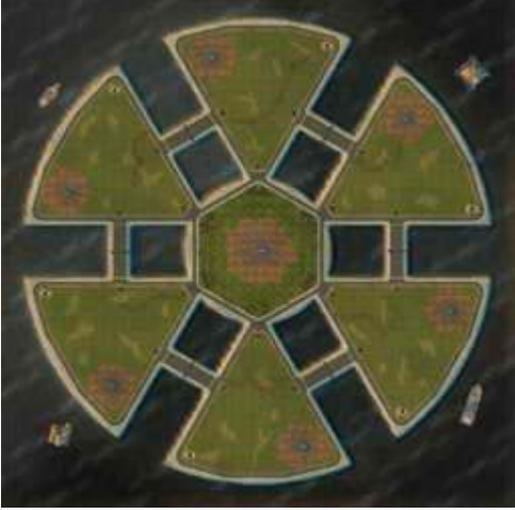
Carpathia 1.0 (by Stack111)



Dead and Gone (by Time2KILL)



JB Waterworks-A (by Jey Bee)

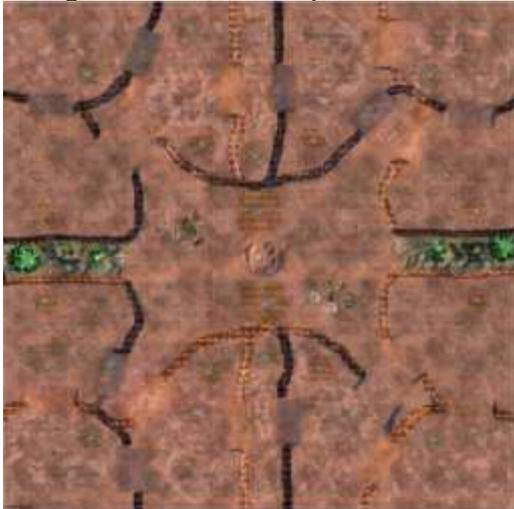


JB Waterworks-B (by Jey Bee)



8 Spieler / Players Maps

Twilight Flame Remake (Redzone Theme) (by Genome)



Two Against The World 2.1 (by Cyrus Blaze)



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