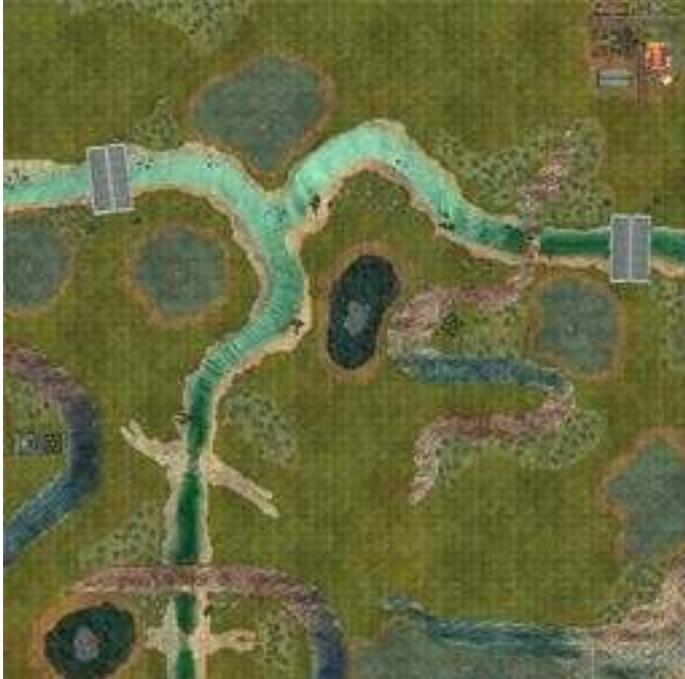


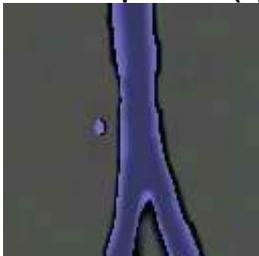
Spielegeier.de MapPack 4

2 Spieler / Players Maps

Bulgaria (by Sir Phoenixx)



C&C3 Map-Island (by AL CAPONE)

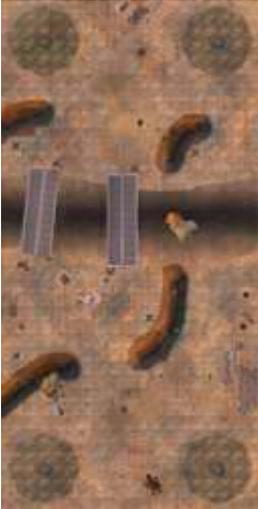


Complex IV (by OverlordD)

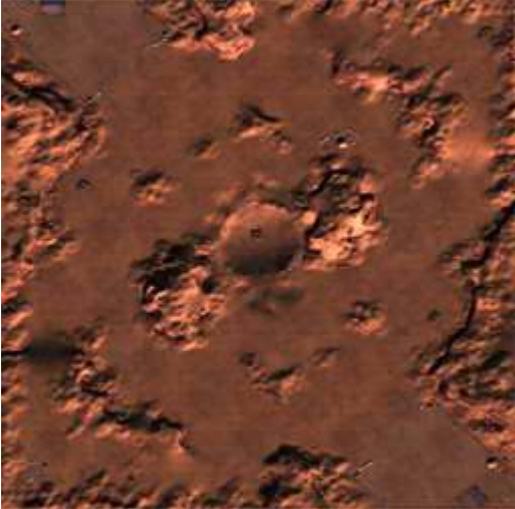


Deadly Grounds (by Ron Herrmann)

Desert Crossing (by TheRedScare)



Dune (by v1rtu)



Fallen Island 1.0 (by Cody aka g0dAries)



Isle of War 1.01 (by R315razor)



Lion's Heartland Shield 1vs1 (by Lion)



Midnight Port (by Reflex707)



Mountain Pass (by OverlorD)



Red Canyon (by v1rtu)



Tiberiumwüste (by Krashna)

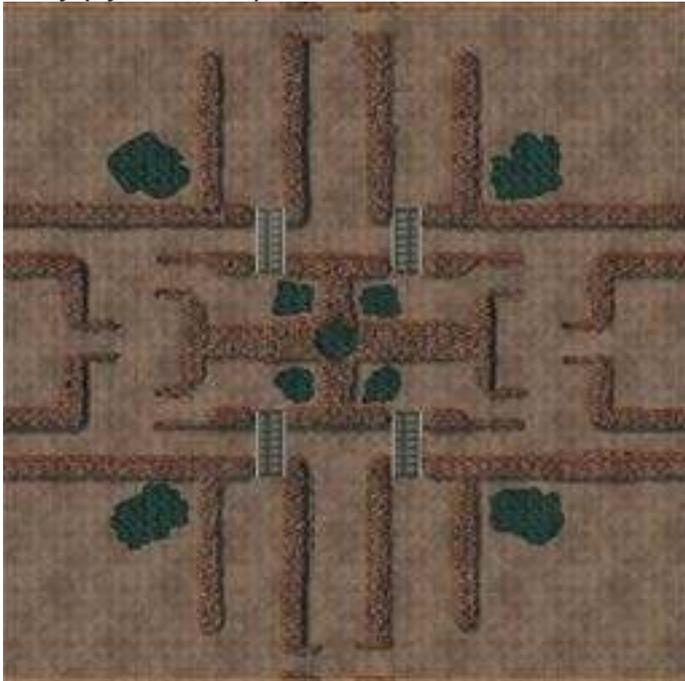


Tournament Highway (by Forrey)



4 Spieler / Players Maps

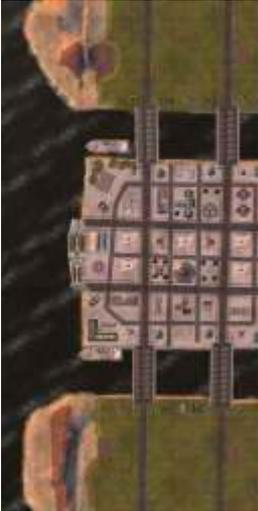
4Play (by Thrawn28)



A River Run's Through It (by Reflex707)

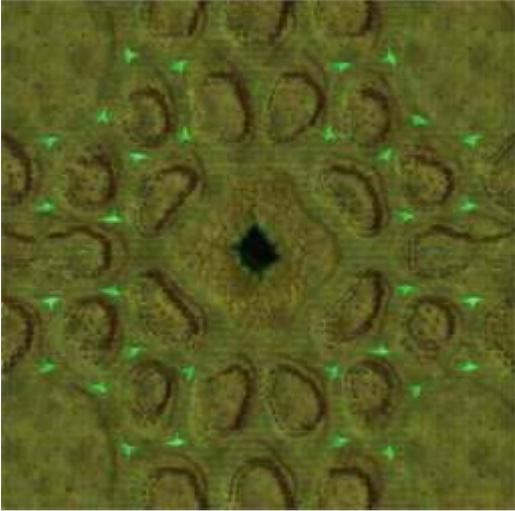


Beach Side – Blue Zone (by ??)



City Chaos (by Ron Herrmann)

Corrupted Oasis (by SoD.X)



Desolation (by v1rtu)



Deth Lowlands (by Dethpoet)



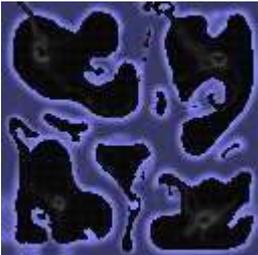
Dry Heat (by hawk10314)



Green Valley (by TK)



Island Warfare 0.2a (by ??)



King Of The Hill (by Experiment)



Lion's Heartland Shield 2vs2 (by Lion)



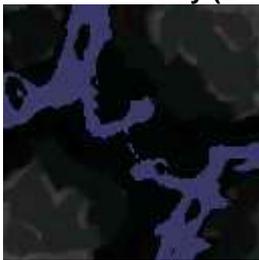
OTSM-Terrasse (by Kasian)



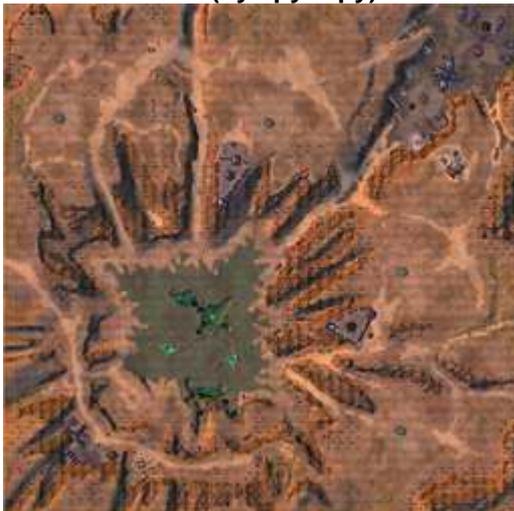
Rumble in the Jungle (by Lorgar84)



Shoulder Valley (Beta) (by CROMEX)



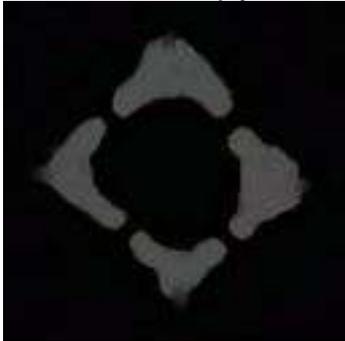
The Motherlode (by spyVspy)



The Outback (by ??)



Tiberium Forest (by Boknar)



Tiberium Steppes (by wsted439)



6 Spieler / Players Maps

Heck Freezes Over (by ULTimATE-N00B)



Hillfight (by Buccane & ApogedoN)



7 Spieler / Players Maps

Brücken MS (by Manfred Stummer)



8 Spieler / Players Maps

Lake Chicamicamico (by TK)



<http://www.spielegeier.de>