

# VIPER'S SKIN PACK

v1.2

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This is an additional skin package for use with FreeFalcon 2. It contains a variety of new photorealistic skins to make your Falcon's 3d world more realistic. It also includes a new palette of soldiers to replace the old pixel-grunts. I repainted many 'secondary' aircraft as well as the most of those fighting vehicles you'll find on a modern battlefield today. Especially the vehicles and a couple of 'support' a/c and helicopters have always been a part in Falcon that didn't get the attention it deserves. But times are changing...

Here are the detailed features:

## **Aircraft**

- A-6E Intruder
- AH-1W Super Cobra
- AH-6J
- AH-64A Apache
- AH-64D Apache Longbow
- AV-8B Harrier II
- B-2A Spirit
- B-52H Stratofortress
- C-130E/H Hercules
- C-141B Starlifter
- C-17A Globemaster III
- C-2A Greyhound
- C-27J
- C-5B Galaxy
- CH-47D Chinook
- E-2C Hawkeye
- E-3C Sentry
- E-8C J-STARS
- EA-6B Prowler
- KC-10A Extender
- KC-135R Stratotanker
- MH-60G Pave Hawk
- Mi-8/Mi-17 Hip
- OH-58D Kiowa Warrior
- UH-1N Twin Harvey

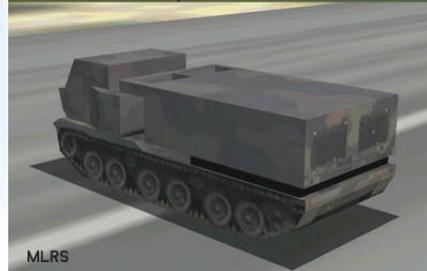


## Vehicles

AAV7A1  
Avenger ADS  
BM-24  
BMP-1  
BMP-2  
BMP-3  
BRDM-1  
BRDM-2  
BTR-60  
BTR-70  
BTR-80  
Fuel Truck  
FROG-7  
HEMMT  
HEMMT Tanker  
HMMWV  
HMMWV/AMB  
Kraz F/T-255B  
LAV-25  
LAV-AD  
LAV-AT  
Leopard II A5KWS  
M1A1 Abrams MBT  
M1A2 Abrams MBT  
M109  
M113 APC  
M2A2 ADATS  
M2A2 BCV  
M2A2 BSFV  
M2A3 Bradley  
M48A5 Patton  
M60A3  
M-84  
M88A2 IRV  
M992 FDCV  
MLRS  
Patriot ADS  
SA-6 Gainful  
SCUD  
Straight Flush  
T-55  
T-62  
T-72  
T-80  
T-90  
Type 80  
Type 90  
ZIL-135  
ZSU-23-4 Shilka

## Weapons and other features

Afterburner and HUD textures  
AIM-120B/C AMRAAM  
AIM-7 Sparrow  
AIM-9M Sidewinder  
ALQ-99  
Ejected pilot textures & chute  
GBU-24 Paveway III  
Soldiers



# INSTALLATION INSTRUCTIONS

*WARNING: If you already have an earlier version of my skin package applied with F4Patch, please make sure to UNAPPLY it before you copy the new version into your F4Patch directory!*

1. Just unzip the .zip to a temp folder and copy the 'F4Patch' folder into your Falcon4 main folder (overwrite existing files)
2. Apply the skin with F4Patch

## IMPORTANT NOTES

1. The skins are *not* tested with the .dds compressed texture pool of BMS 0.9x and beyond
2. This skin package is made for the FreeFalcon 2 add-on. It's not completely compatible with SP3.

## SPECIAL THANKS TO...

"Ninja" for hosting at FalconUK



## VERSION HISTORY

**v1.0** First version, released at Nov 4, 2003

**v1.1** Fixed problems with the F4Patch installation and updated the readme file; released at Nov 6, 2003

**v1.2** Added: A-6E Intruder, AV-8B Harrier II, B-52H, AIM-120, AIM-9M, GBU-24, BTR-60/70/80, SA-6 Gainful and pilot textures; Added a new KC-135 tail; Made a few corrections on certain vehicles; Fixed the Shilka's 1027.bmp; released at Dec 29, 2003

Please check out my skin page at [www.viper-skin-world.tk](http://www.viper-skin-world.tk) for further updates, new skins and other nice Falcon-related stuff.



In case of questions or comments, contact me at [viper\\_home@usa.com](mailto:viper_home@usa.com) or write me a pm at Frugalsworld Falcon 4 forum.

Check six! See you at Frug's...

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