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## 1. Introduction

Thank you for downloading Slipstream: The Price of Freedom Mod for Homeworld2! We hope that you will enjoy the mod, as we worked very hard on it. Please take the time to read this manual, as it contains important information for the correct usage of TPOF.

## 2. System Requirements

### For Windows XP/2000 Users:

Processor: Intel or AMD Processor @ 2.0 Ghz  
Memory: 512mb or more (1 gb recommended)  
Graphics Card: **Recent (within 2 years)** Nvidia or ATI  
With 128mb vram (256mb Recommended)

### For Windows Vista Users:

Processor: Intel or AMD Processor Dual Core  
@ 2.2 Ghz (2.4 Recommended, 2.8ghz single core)  
Memory: 2gb or more **REQUIRED**  
Graphics Card: **CERTIFIED FOR WINDOWS VISTA!** Nvidia or ATI With 256mb vram

### For Mac OS X Leopard Users (Earlier not recommended):

Software: Rosetta (Built-into the Operating System)  
Processor: Intel Processor Minimal of 2.2 ghz  
Memory: 2gb or more **REQUIRED**  
Graphics Card: Nvidia or ATI With 128mb vram

## 3. Installing TPOF

### For Windows 2000/XP/VISTA Users:

Place the Included .BIG file into your homeworld2\data directory. Goto to your homeworld2 shortcut (if you do not have one, you will need to make one). Make a copy by right clicking the target and selecting copy. Then, right click on the desktop and press paste. Now, goto the newly made shortcut, and right click it, then properties on the menu. In the box labeled "Target", add a space after the quotes. Then Type: "-mod" without the quotes, then a space, then the name of the .BIG File that came with your download. Click Apply, then OK. Double Click the shortcut to begin playing TPOF. Windows 98/ME users: TPOF is not recommended to run on these platforms. Here is an Example of what you should have:

"C:\Program Files\Sierra\Homeworld2\Bin\Release\Homeworld2.exe" -mod TPOF2PC.big

(of Course the target can vary from system to system)

### For Mac OS X Users:

You can grab a very nice tutorial to create a Mac OS X launcher here: [Sub-Real Industries/News & Articles/Mactut/](http://Sub-Real Industries/News & Articles/Mactut/)

## 4. The Story of TPOF

The Slipstream Universe is a Chronicle of events that start in the present day. It all started when the worlds economy collapsed in 2030, since then, empires have been built up into two conglomerates known as the UNCG and the DSCG. These two nations have warred since earth's destruction in 2133, in which a nuclear war triggered a reaction of a mineral vein under the Caribbean Sea, which in turn blew a massive chunk out of earth, and caused it to enter a degrading orbit. Since then, humanity has struggled to simply survive. In 2177, the UNCG discovered a massive slip gate buried under the surface of mars, and 5 years later, had used it to escape the red planet. The DSCG, which had hidden in the outer solar system, followed them 6 months later, but ended up in a different part of the galaxy. The Two had never had contact until 2300, when the DSCG was subverted into the Dominion of Light, and the UNCG became imperialistic. This set the table for the most bloody war that will ever be fought between humanity, and will last 400 long and terrifying years. You Can find more information on the main menu, by clicking on the Slipstream Universe Button.

## 5. Troubleshooting

If you are having trouble running TPOF, try this guide first:

**Problem:** When you click on the slipstream button, the game crashes.

**Solution:** Go to the Player Profiles button on the main menu, and click New Profile. TPOF includes a profile for optimal usage.

**Problem:** I can not play parts of the campaign, or the campaign crashes.

**Solution:** TPOF was never meant as a campaign modification. So, the campaign is not fully compatible, the best solution is to skip the level that you are having trouble with. You can find out how to do this by going to google and typing in Homeworld 2 level skip.

**Problem:** Some of the textures in TPOF are displayed incorrectly.

**Solution:** This is a common problem. As new video cards come out, the support for older games is minimal. This could either be the card itself, or your drivers. Always keep your drivers up-to-date, other than that, you can not fix it.

**Problem:** The Game lags, or has massive performance problems when I run the game.

**Solution:** This is variety of problems that stem from the same problem mentioned above. Sometimes its the Video Card, Sometime it is a Driver; sometimes its the software. The Best you can do if the problem persists, is to run at a lower resolution with graphics turned down. Also, never use a No-CD crack, as sometimes this can affect the game.

**Problem:** I am having a problem not mentioned here.

**Solution:** See the Technical Support section of this readme.

## 6. Windows Vista Tips

Windows Vista takes up a lot of memory and can cause performance issues with TPOF. Hopefully, these tips can help you stop the lag.

- Try Running homeworld2.exe in Administrator mode, this will allow you to run homeworld2 closer to the Hardware Level.
- Sometimes Homeworld2 will run best in Windows XP Service Pack 2 Compatibility mode. However, you should try TPOF without Compatibility mode first.
- Allow the EXE to disable AERO while it is running, this allows TPOF to run unhindered.
- Do not run in Windowed Mode.

## 7. Technical Support

SRI Openly offers technical support. You can send a PM to SRI-Sajuuk/Emperor\_Khane through Relicnews or MODDB. You can also seek help at [SRI Forums](#) Also, If you wish to help with Slipstream: The Price of Freedom, you can Email or Join the forums. We are always looking for new concepts, and designs.

## 8. Credits

*For Team SRI:*

- NSWMaps Mapping, Concepting, Bug Reporting
- HisDivineShadow Conceptor; Alpha Tester
- DoubleForte Assistant Photoshop Work, Conceptor; Loading and Main menu backgrounds.
- Coldstar Weapons, Concept, Helios
- Myself Everything thats left

*Other Contributors:*

- Axel
- Cannonjack

- Modernization team
- Eviljedi
- Mikail
- Nine Inch Nails For the Awesome Main Menu Music (From The Slip, Creative Commons, 2008)

Thanks Guys!



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