This is my second mod.

The Gre'thor Armored assault ship is a mobile turret/ship whit offensive or defensive capabilities

Install instructions:

1.)

Place the kgretorschip.bmp (bitmapafbeelding) file in the bitmaps\AdmiralsLog\ShipImages folder

2.)

Place the kgretorschipweapon.odf files in the odf\weapons folder

And,

Place the kgretorschip.odf files in the odf\ships folder

3.)

Place the kgretorschip.SOD file in the sod folder

4.)

Place the \*.tga files in the Textures\ RGB folder

5.)

Place this in the tech1.tt file end early tech file:

kgretorschip.odf 0 // Gre'thor Armory assault ship

6.)

Place this in the gui\_global.spr file at # klingon build buttons @reference=64:

b\_kgretorschip gbkresear2 0 0 64 64

And this at # klingon Wireframes:

@reference=256

kgretorschipw1 klingwireframe06 0 192 48 48

kgretorschipw2 klingwireframe06 48 192 48 48

kgretorschipw3 klingwireframe06 96 192 48 48

kgretorschipw4 klingwireframe06 144 192 48 48

kgretorschipw5 klingwireframe06 192 192 48 48

7.)

Place this in a Construction Ship

buildItemX = "kgretorschip"

(Where 'X' is the next listed number of that list)

(Placing it in the yard will not work)

Well, I hope this will make your gaming more FUN!

DISCLAIMER: I CAN NOT/WILL NOT BE HELD FULLY RESPONSIBLE FOR ANY UNEXPLAINED DAMAGES/CRASHES TO YOUR COMPUTER,

SO BACK UP YOUR FILES FIRST BEFORE INSTALLING this mod and install this at your OWN RISK!!!!!!